

Narrator

COLLABORATORS

	<i>TITLE :</i> Narrator		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		February 12, 2023	

REVISION HISTORY

<i>NUMBER</i>	<i>DATE</i>	<i>DESCRIPTION</i>	<i>NAME</i>

Contents

1	Narrator	1
1.1	NARRATOR	1
1.2	CONCEPTS & FEATURES	2
1.3	REQUIREMENTS	3
1.4	INSTALLATION	3
1.5	USAGE	4
1.6	HISTORY & FUTURE	4
1.7	SUPPORT	5
1.8	SMILEYS & ACRONYMS	5
1.9	Support Amiga Developers	6

Chapter 1

Narrator

1.1 NARRATOR

Narrator

An AmIRC script to speak dialog

Version 1.2

User Documentation

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- ShareWare/MailWare/KewlWare -

Introduction...

Concept & Features

What is Narrator?

System Requirements

Which computers can use it?

Installation

How do I install it?

Using Narrator...

Examples

A description...

Other topics...

I need an 060

Send money now!!!

History & Future

Narrator's brief history...

Support

How to reach the author.

1.2 CONCEPTS & FEATURES

CONCEPT

Have you ever been on your favorite IRC channel and been afraid to leave (to get a snack, answer a phone, spank the dog) in case you miss something?

Now you'll never miss a thing...

Narrator uses the Amiga's built in speech capabilities to narrate the messages people type.

If nothing else, this script will have you rolling on the floor, laughing...

FEATURES

Screening ('Private Messages' button)

~~~~~

Narrator can be told to speak ONLY those messages that are sent to you via /msg.

Random Voices ('Random Voice' button)

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Narrator can randomize the pitch of the voice.

Voice Control ('Pitch', 'Speed' & 'Inflection' gadgets)

~~~~~

Narrator allows user control of the voice style via simple arguments.

Flooder Muting ('Speak Everything' button)

~~~~~

Narrator can speak everything people type, or can speak only the first line in a row, eating the second, third, ect. lines. This is useful for busy channels and DCC notifications.

Smiley/Acronym Interpretation ('Smileys & Acronyms' button)

~~~~~

Narrator can translate  
smileys & acronyms  
into phrases.

If someone types 'BRB', Narrator will speak "BE RIGHT BACK"

If someone types ':)', Narrator will speak "grins"

Smiley/Acronym Editor

~~~~~

This is currently unavailable in the shareware version.
You could, however, edit the NarratorConfig manually, but I don't suggest this method.

Applications Editor

~~~~~

This is currently unavailable in the shareware version.

## 1.3 REQUIREMENTS

REQUIREMENTS

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Narrator requires 'AmIRC' (tested with V1.41) and 'SPEAK:' device mounted. 'MUIRexx' is also required and should reside in 'SYS:Rexxc/'

AmiNET:comm/tcp/amirc.lha

AmiNET:dev/mui/MUIRexx\_2\_2.lha (if you use Kuang\$^1\$\$^1\$,  
then you already have this installed)

If you don't have the SPEAK: stuff it is in v2.04 of Workbench (and possibly earlier versions, I'm not sure), but unfortunately not in v3.0+. :/

A SPEAK: mountlist is included. It requires this;

|                      |              |                  |
|----------------------|--------------|------------------|
| 'narrator.device'    | installed in | DEVS:            |
| 'speak-handler'      | installed in | L:               |
| 'translator.library' | installed in | LIBS:            |
| 'SPEAK'              | installed in | DEVS:DOSDRIVERS/ |
| 'SPEAK.info'         | installed in | DEVS:DOSDRIVERS/ |

I have heard that Narrator can CRASH if you do NOT have SPEAK: mounted. It is NOT enough to just have the SAY program working.

One way to test SPEAK: is to type the following line in a cli;

ECHO 'testing' >SPEAK:

If you hear the word 'testing' spoken, then Narrator WILL work.

## 1.4 INSTALLATION

INSTALLATION

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Installation can be done using any directory utility.

This is where you need to put the files. A directory named 'Narrator' must be created in AmIRC:

```
AmIRC:Narrator/NarratorGUI.rexx
AmIRC:Narrator/NarratorConfig
AmIRC:REXX/Narrator.amirx
HELP:Narrator.guide
```

To start Narrator, in AmIRC just type...

```
/rx Narrator
```

...or add an alias like this...

```
/alias Speak /rx Narrator
```

Then all you need to do to start the Narrator is type '/Speak'.

## 1.5 USAGE

USAGE

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When you start Narrator via '/Speak' or a similar alias, the GUI will open. Set the gadgets to your taste, and when you are satisfied, PRESS 'Save'. This will save the settings and send them to the Narrator.

NOTE: The settings will not take effect until someone (other than you) types something. If you don't want to wait for that, just send yourself a message via /msg, or just double-click on your name.

If for some reason you want to temporarily mute Narrator, PRESS 'Shutup!'. If you then PRESS 'Speak!', it will start up again.

PRESSing 'Quit' shuts Narrator off. (go figure)

For further help, simply use the bubble-help facility provided by MUI. Make sure this feature is turned on in MUI Settings...

...or press the 'HELP' key to load this document.

## 1.6 HISTORY & FUTURE

HISTORY

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v1.2 (06.05.97) complete rewrite  
added more smileys  
GUI added

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third AmiNET release

v1.1 (03.04.97) a minor bug fixed  
 smiley translation optimized  
 added more smileys  
 added simple status notification  
 added AmigaGuide@ documentation  
 second AmiNET release

v1.0 (23.03.97) initial AmiNET release

FUTURE

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- Applications & Smiley editors in shareware version (maybe v1.3?) :)
- More Smileys and Acronyms...
- Support for MIRC... NOT!
- A 'CASHBACK' system to reward users for EMailing the author. ;)

## 1.7 SUPPORT

SUPPORT

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Should you have any problems getting this to work, or are unsure how to configure, or you just want pat me on the back, you can EMail me at:

aspect@direct.ca

Have fun!!!

## 1.8 SMILEYS & ACRONYMS

SMILEYS & ACRONYMS

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Narrator can interpret and translate these;

:) :( :D :> :< :b :p :p :/ :\ :O

8) 8( 8D 8> 8< 8b 8p 8p 8/ 8\ 8O

;< ;)

bb1 bbt brb btw rotfl rtfm l8r



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If you want to see more of these, just request one via EMail, but no noses please! ;-)

## 1.9 Support Amiga Developers

GIMME

-----

If you like this little program, and would like to reward me for writing it, you know what to do... 8D

As I have only received a handful of E-mails, I suppose this is highly unlikely, but wtf, "you never know"... (another acronym?)

Even \$1 would make me happy. I could frame it and put it on my wall, and tell anyone that, yes, you can make money programming ARexx... 8p

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